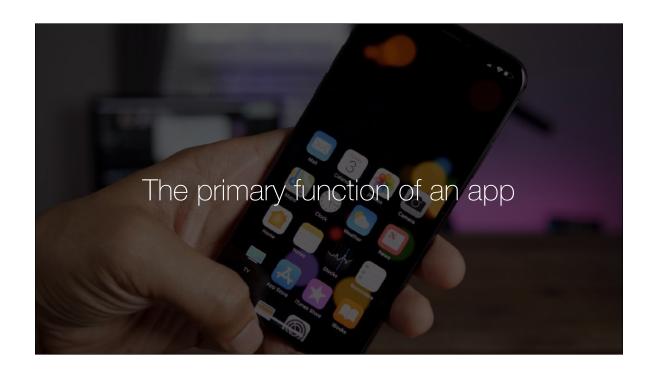


Stats: The good news

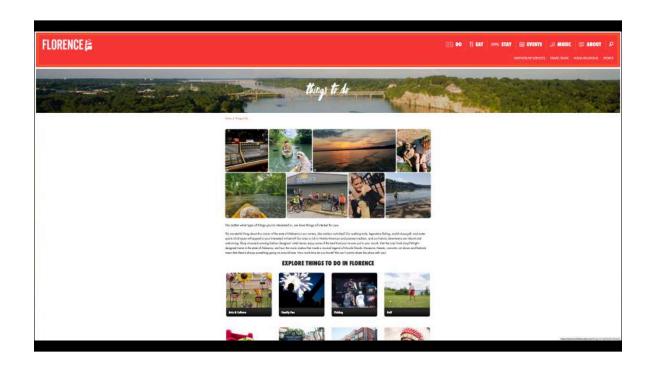
- Number of apps on an average smartphone: 100
- Average number of apps used each day: 9
- Average number of apps used in a month: 30
- Mobile media usage: 89% apps, 11% websites
- Number of users with location services left on: 90%

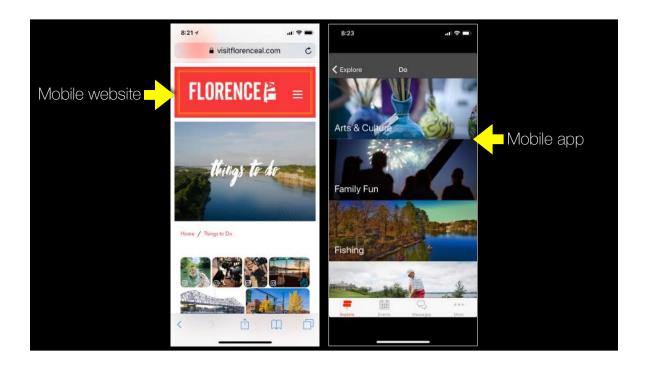


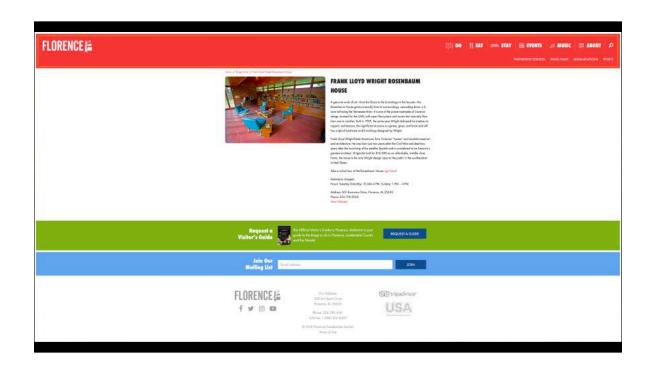


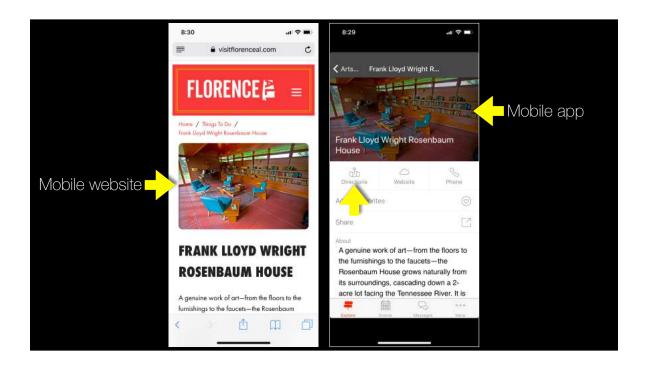


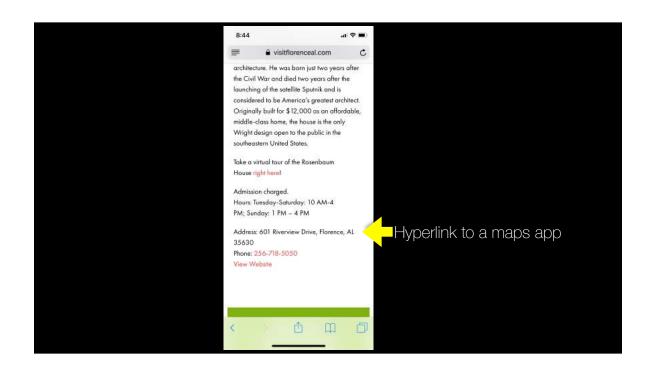




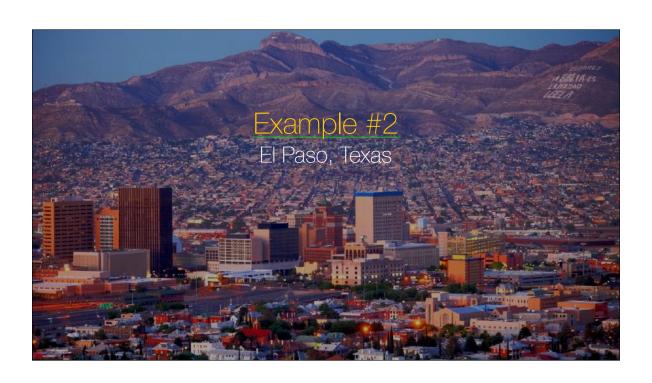






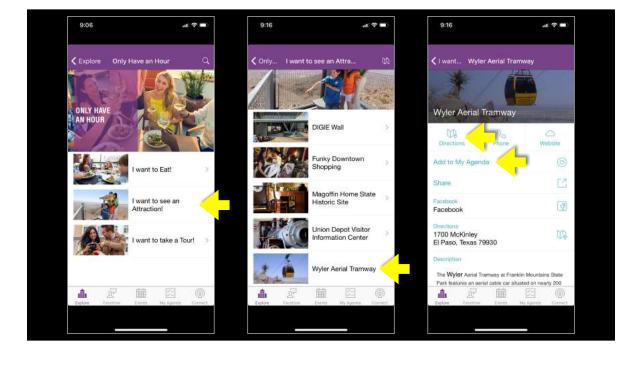


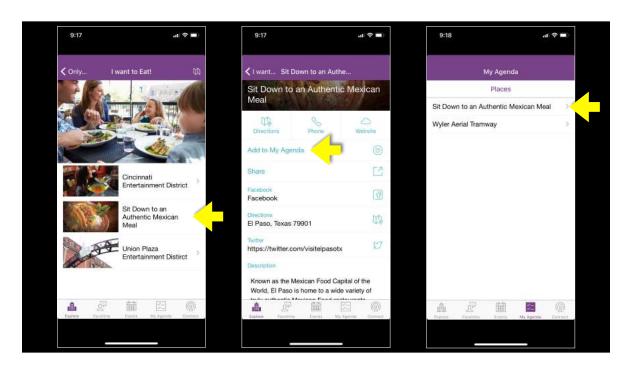


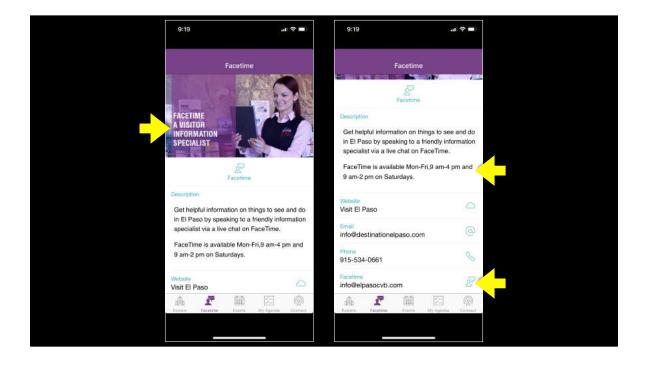








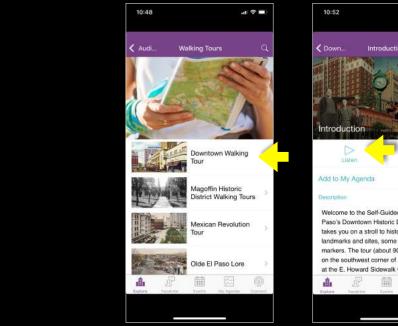


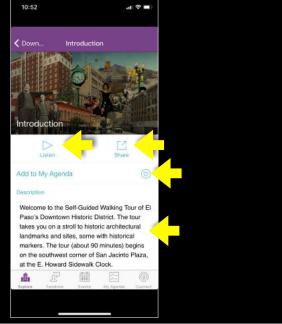


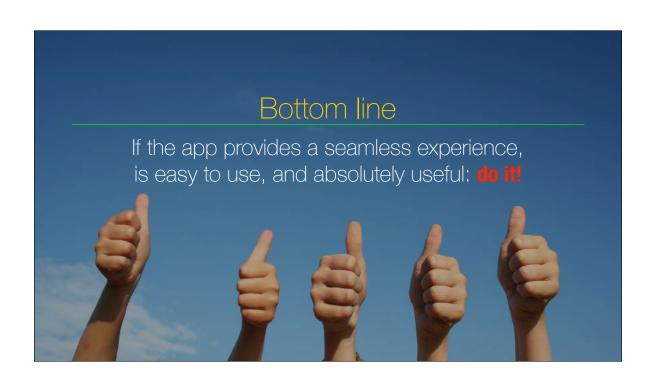


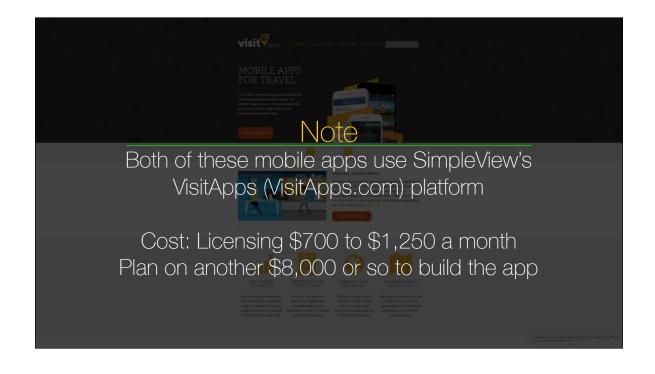




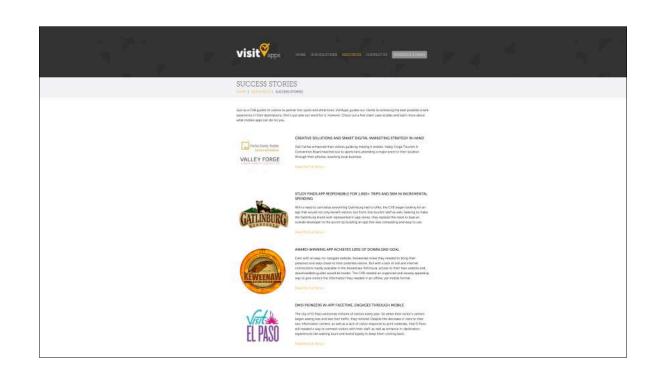










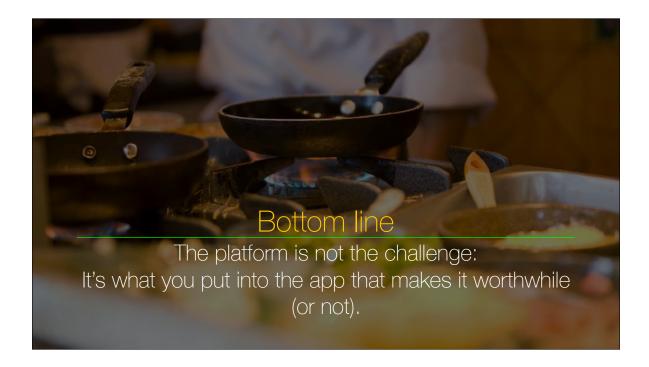


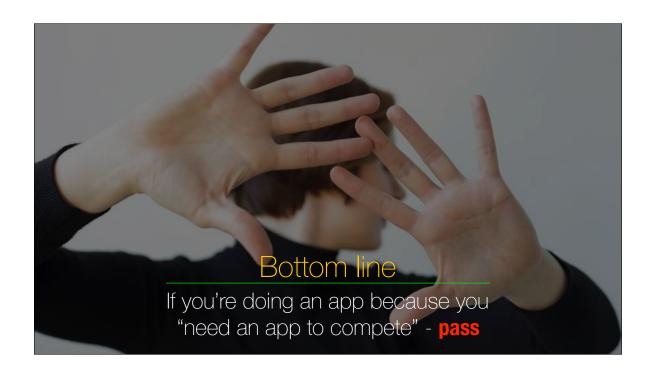
THE RESULTS

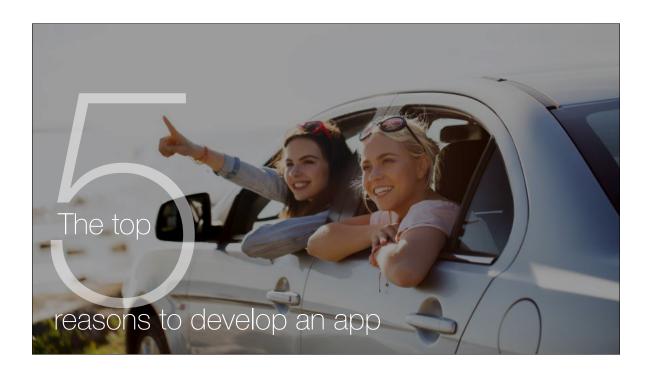
- \$5,000 saved in international mailing costs of visitors guides
- \$5,000 saved in brochure printing costs
- · International recognition for best practices in tourism technology
- 5,200+ downloads
- 1,000 FaceTime calls per year
- 20% return rate to the app from previous users
- 35,000+ user sessions
- · National attention and media coverage

Download the El Paso, Texas app here:

- Apple iOS
- Google Play









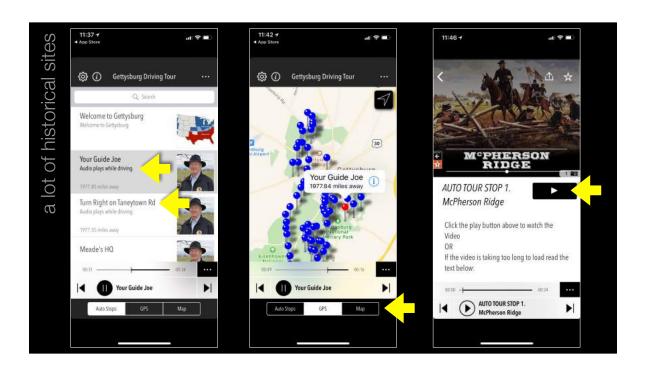
When you have **great stories** to tell via GPS-enabled audio or video.



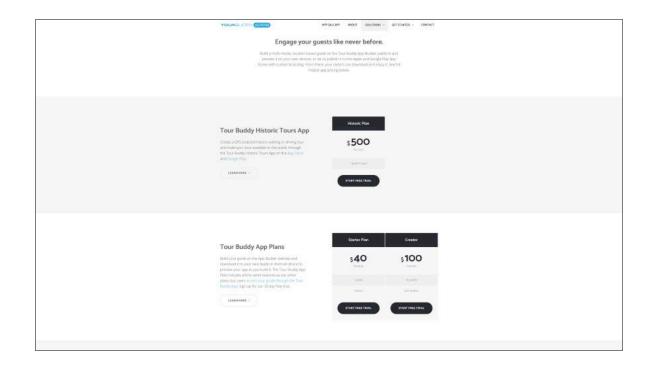
To provide ease of following an **itinerary** and driving/walking **instructions** while on the go (away from a computer)

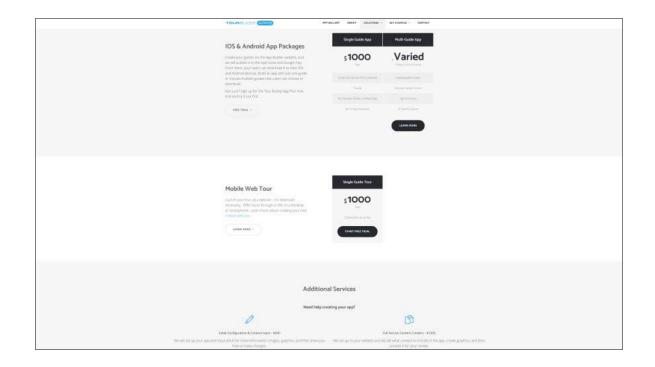




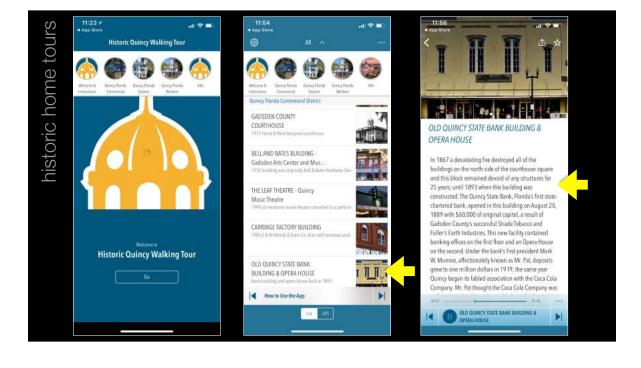








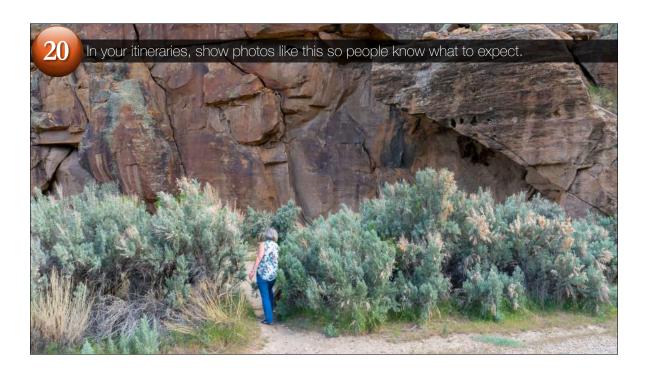


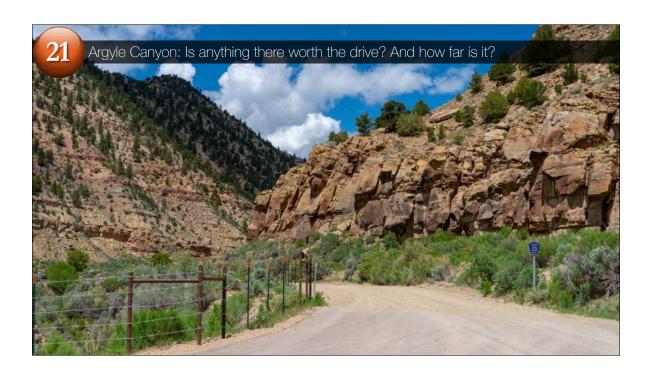


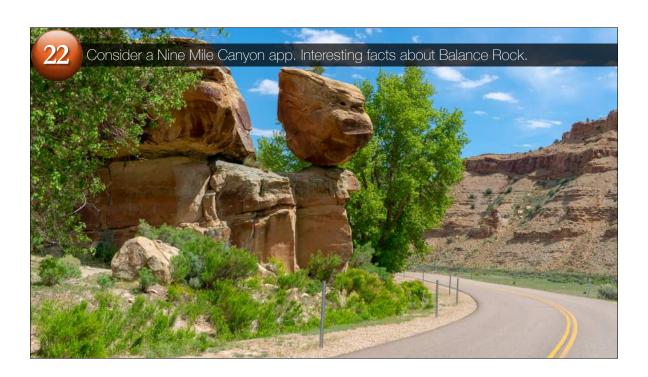


















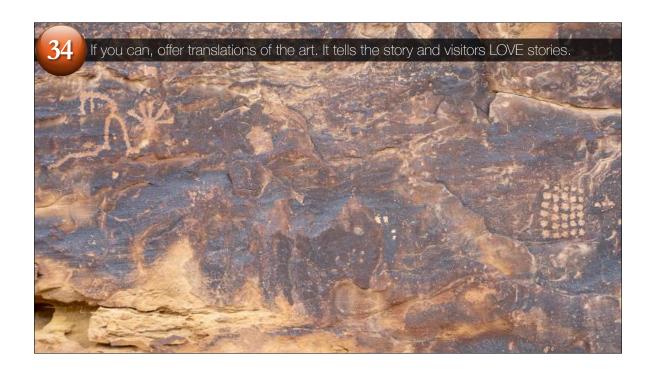














These 31 suggestions could be done (including photography, copywriting, a more comprehensive itinerary-based brochure, signage, etc.) for probably less than \$20,000.

Using an offline GPS enabled app: Perhaps a total cost of \$8,000 including app development, photography, audio and/or video guide services.



Bottom line

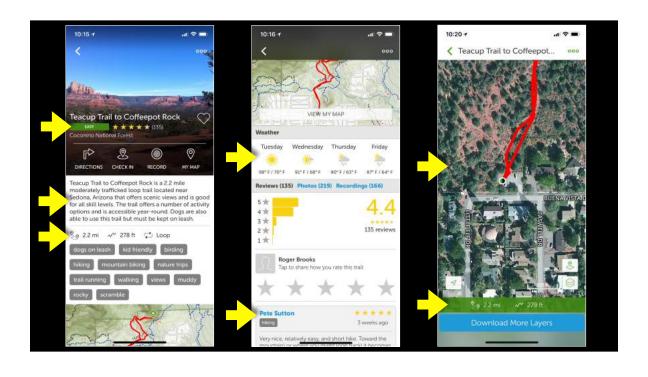
- Nine Mile Canyon is the primary attraction
- In a month or two "must have app"
- Would be worth paying for
- Will provide a fantastic experience
- Will keep them in the area longer
- Will entice them to come back
- For far less than the cost of brochures, signs and interpretive panels.
- Do it, Tina!

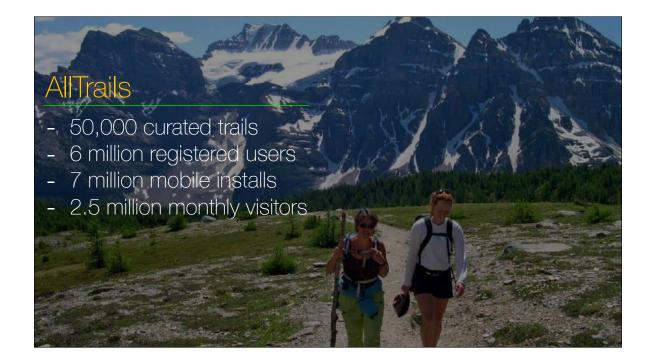


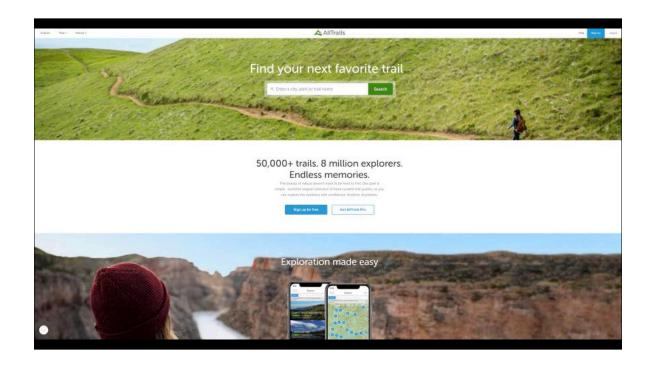


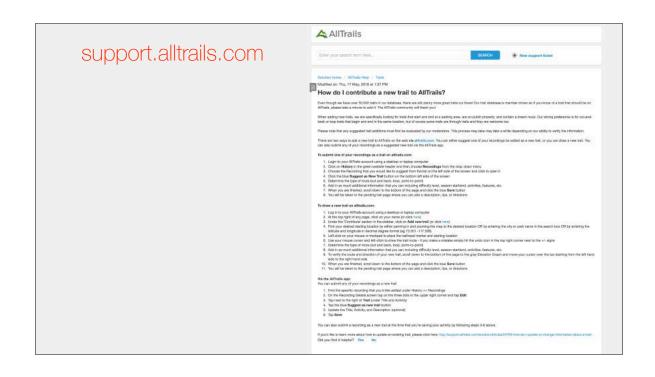


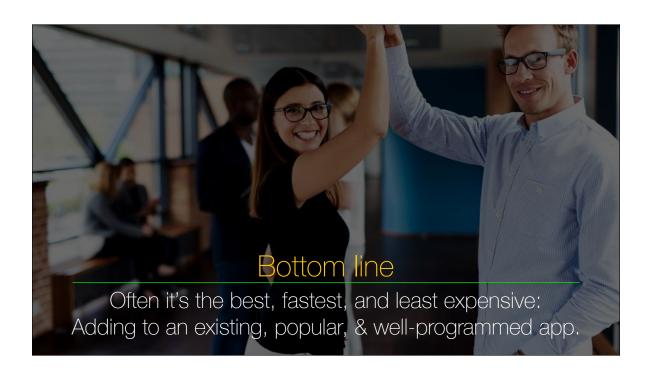










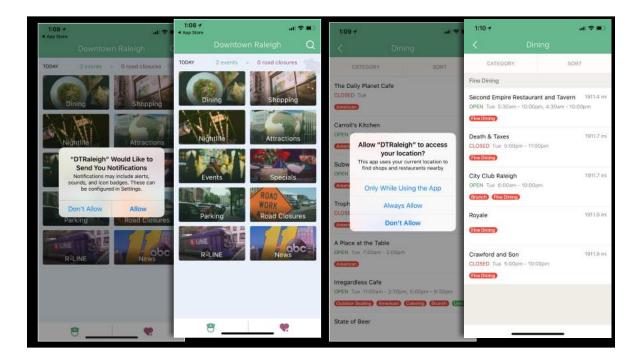


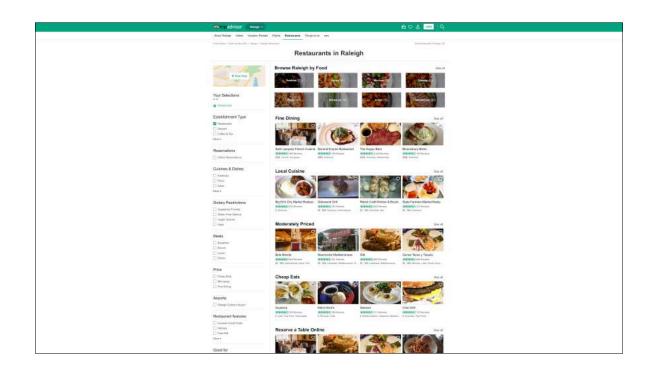


For those who want to be notified of special deals at downtown shops & eateries

Statistic

50% of all app users opt-out of push messaging

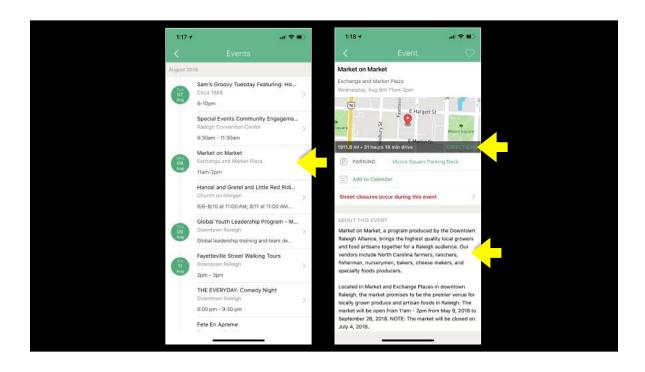


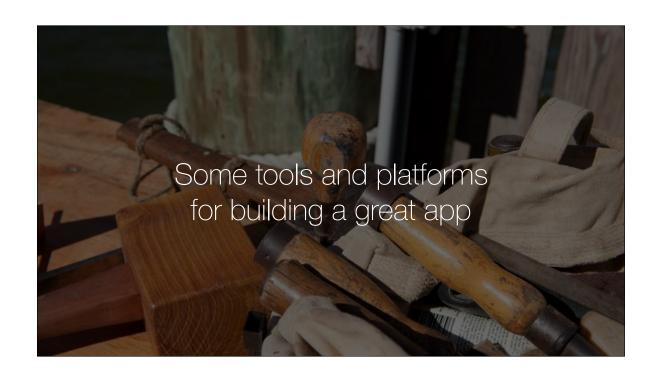




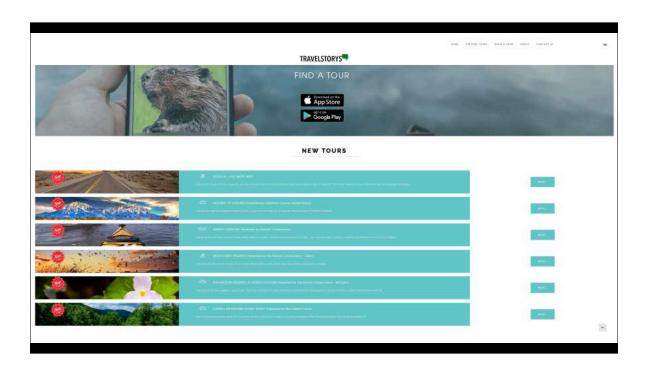


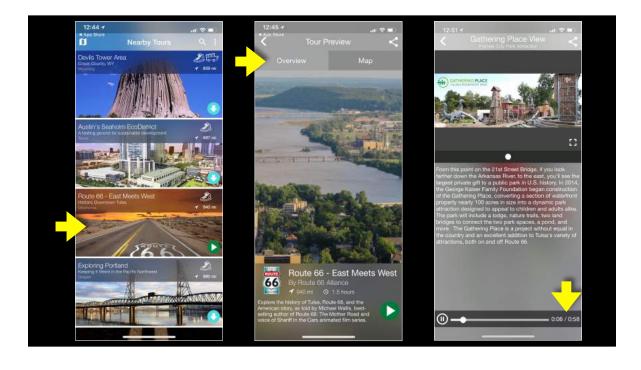
If you've got a programmed plaza or are a "festival city"





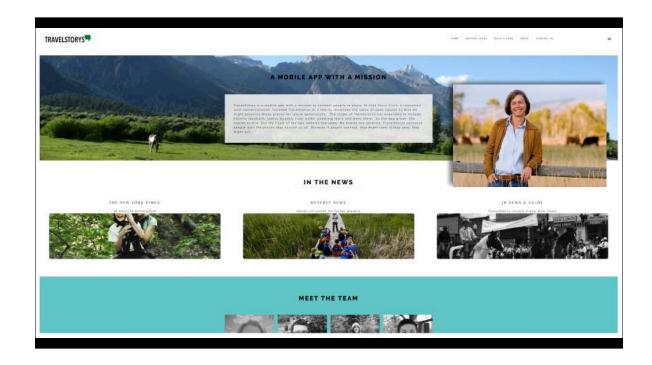




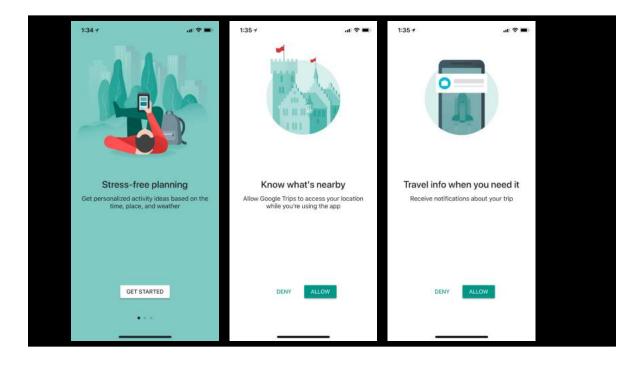


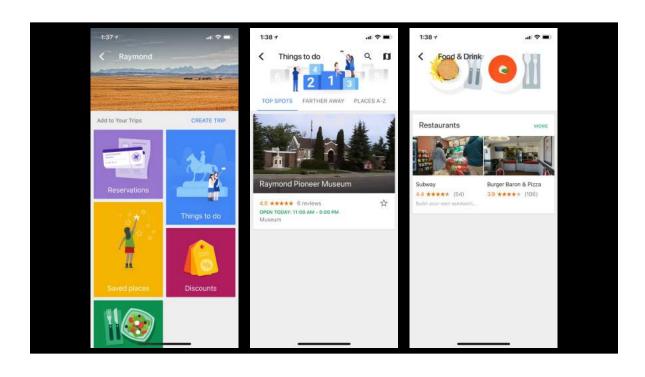
TravelStorys

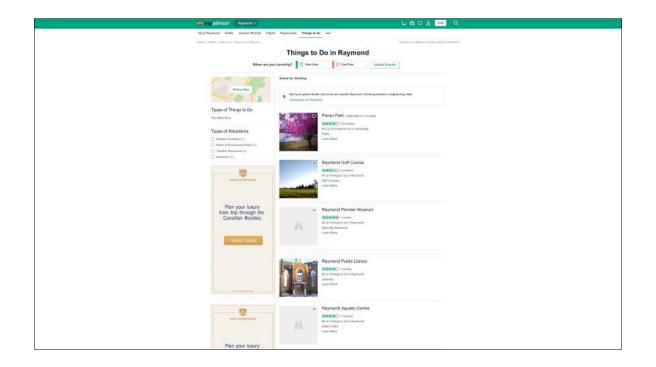
- 10 to 20 story sites \$1,500 to \$3,000
- Plan on \$7,000 to \$10,000 for producing the actual stories (you provide the written copy and the voice)
- Annual "subscription" \$1,500 for 10,000 sessions
- Plan on 90 days to produce the app if you're ready
- Will help you market your stories!

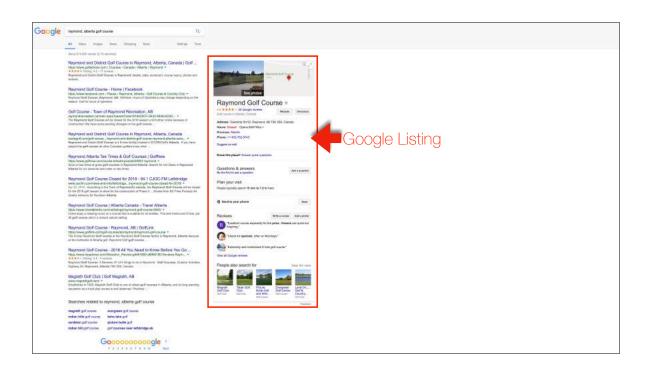


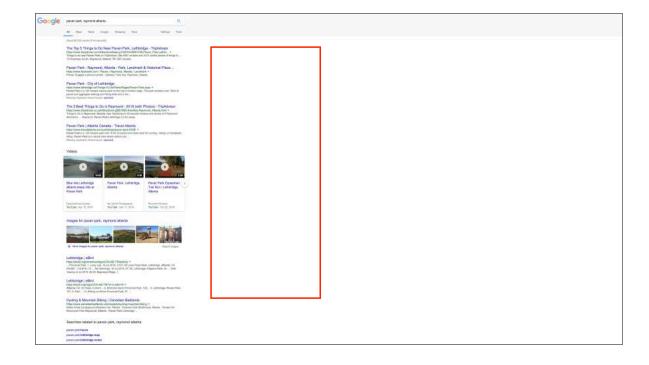






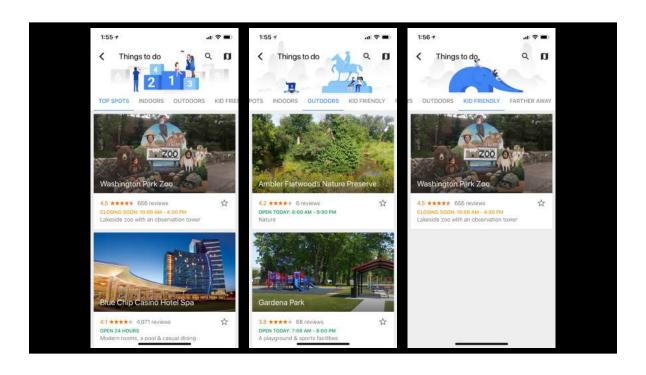








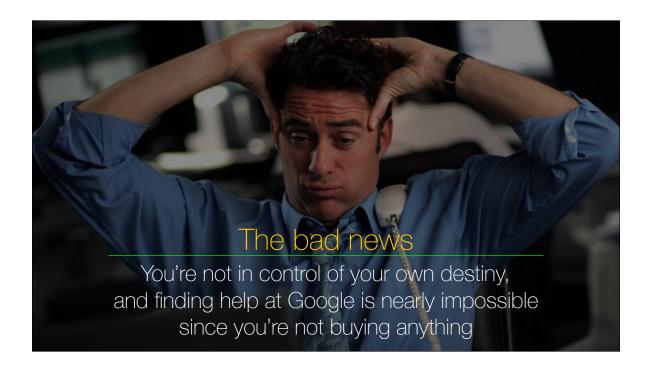






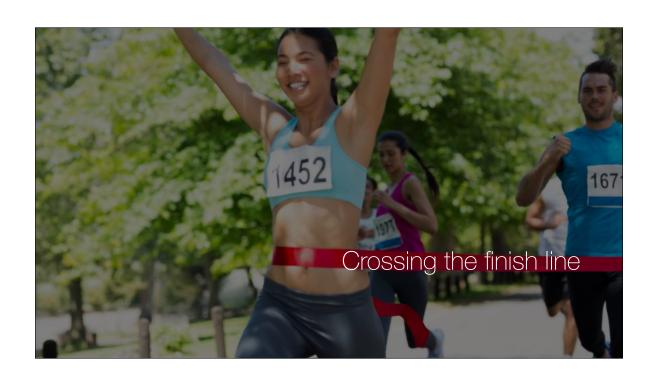
The good news

It doesn't cost you a dime - just time, and you won't find a more powerful marketing partner than Google





When you've got the resources and the visitors coming; then a well-curated app will greatly improve the visitor experience.



If you have...

- 1. A **website** that's good enough to "close the sale" with useful **details** and **specifics**, not just generalities
- 2. A great photo library (all seasons) showing people & activities
- 3. TripAdvisor loaded with activities, attractions, trails, etc.
- 4. Instagram loaded with amazing photography & location details
- 5. Weekly vlogs or blogs (featuring specific activities)
- 6. Locations updated on Google Maps | Apple Maps | Waze
- 7. Google My Business listings for all primary activities
- 8. Local picks | Top 5 activities, eats, shops | The Very Best of ...
- 9. You've have a popular attraction or activity that an app would benefit
- 10. And you want to **enhance** the "visitor experience" **THEN**...

Perhaps it's time to develop an app

or

work within a platform already out there

